

Summer
2011



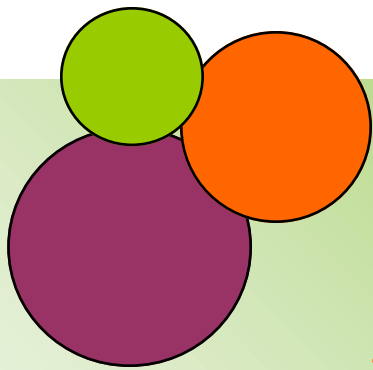
eZekiel 20

Zummer Fun In A
Christian Environment!

Finished K thru 13 Yrs.

A Church-Based
Ministry Of Harvest
And A Program of
Harvest Child
Development Center

Parent Handbook



WELCOME TO Zummer Day Camp

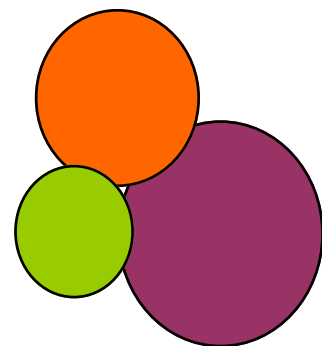
This is the fourteenth year that Harvest Child Development Center has offered a summer day camp ministry to the community. We have two age groups, “The Zoo” (completed K thru 2nd grade) and “The Zone” (completed 3rd grade thru 13 years of age).

Our goal is to help eliminate the worry of working parents by providing a Christian alternative to child care or staying home alone during the summer months. Our counselors are busy planning activities and group times that focus on fun themes as well as Christian values. We have an awesome discipleship curriculum for Zummer Day Camp.

Get ready for a fast paced summer! Zummer Day Camp provides a change from traditional school activities. Everything is designed to meet the active needs of children during the summer within a Christian environment. I know your camper will have a wonderful time!

Please take a moment to read through this handbook. It is packed full of important information such as medicine policies, sack lunch days, & finance policies. Please feel free to contact me if you have any questions.

Cheryl Tom,
Harvest Zummer Day Camp Coordinator



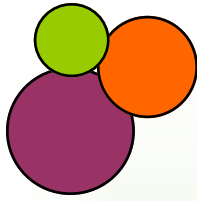


Z-project is Harvest Church's weekday outreach ministry to the school-age children of our community via Harvest Child Development Center. We are committed to partnering with families to help children grow spiritually, physically, cognitively, and socially/emotionally according to Luke 2:52.

We have chosen to use letter Z from Ezekiel's name to represent this unique program based on this great prophet's teachings of obedience. Our prayer is that together our church and families will raise up obedient followers of Jesus Christ.

I gave them laws for living, showed them how to live well and obediently before me. You'll obey my statutes and be careful to obey my commands. You'll be my people! I'll be your God! *eZekiel 20:11 & 11:20c*

The Message



ZUMMER DAY CAMP DATES

June 6 - June 17 "Extreme Sports"

FIELD TRIPS -	Wk. 1—Cowboy Stadium Tour Let's Jump	SPECIAL -	Wk. 1— Ice Cream Toss Team Challenge Obstacle Course
	Wk.2—Laser Quest Skate Town		Wk. 2—GIANT Inflatable Wars Extreme Juggling

June 20 - July 1 "Toontown"

FIELD TRIPS -	Wk. 1—Mountasia Pump It Up, "The Zoo" Six Flags, "The Zone"	SPECIAL -	Wk. 1—"Name That Toon" Toon Yourself!
	Wk.2—Lego Land Movie Theater		Wk. 2—Disney Scavenger Hunt Golly Jolly Balloon Artists

July 4 - July 15 "Time Travelers Adventure"

FIELD TRIPS-	Wk. 1—Vintage Flight Museum Forest Park Mini Train, "The Zoo" Lock-In, "The Zone"	SPECIAL-	Wk. 1—Time Traveler inventions Patriotic Slide
	Wk.2—Ripley's Palace of Wax Cattle Pen Maze/ FTW Herd		Wk. 2—Light Speed Jump Race Time Warp Talent Show

July 18 - July 29 "Christmas in July"

FIELD TRIPS -	Wk. 1—Polar Ice— Ice Skating Arctic Snow Cones @ TX Snow Store	SPECIAL -	Wk. 1—"Tree" Trimming Relay Christmas Craft
	Wk.2—Movie Theater Woolley's		Wk. 2—Texas Snowball Fight Christmas in July (July 25)

August 1 - August 12 "Out of This World"

FIELD TRIPS -	Wk. 1— Astronaut Training Center FTW Planetarium	SPECIAL -	Wk. 1—Space Dough Man From Mars
	Wk.2— Lunar Mini Golf FTW Science Museum		Wk. 2—UFO Flight Competition Alien Slime

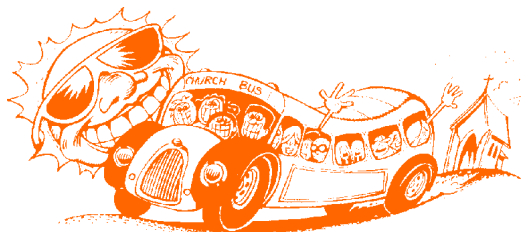
August 15- August 19 "Beach Bums"

FIELD TRIPS -	Wk. 1— The Keller Pointe Haltom City Splash Ground	SPECIAL -	Wk. 1—Lazy Luau Sand Art
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ADDITIONAL—All campers will go swimming at KISD's Natatorium and bowling at Cowtown Bowl once during each two-week session.

OTHER FUN STUFF - Camp Crafts, Cool Games, Themed Movies on Big Screen TV, Music, Skits, Basketball, X Box 360, Game Cube, PS3, Wii's, Karaoke Performance Stage, & Chapel - "Worship Wednesday"

We reserve the right to change events.



Zummer Activities



Zummer Day Camp is activity-oriented. The camp is designed to provide excitement and fun each day for the camper. Listed below is a brief description of some of the various activities offered by HCDC's Zummer Day Camp.

DISCIPLESHIP TIME — This year we will use a wonderful DVD-based program called "Metamorphosis," a curriculum by Willowcreek for school-age kids. This electronic curriculum features experiencing of God-directed life change as the Insect-Inside Theater Company presents the book of Proverbs. Campers will learn how to transform their attitudes, words, & relationships.

Our "Worship Wednesdays" event will combine all of our ZDC teams together to have a group time to watch the exciting lessons and have a time of praise and worship time for kids to enjoy. Counselors will do Bible-based activities with their teams to support the week's themes.

GAMES — The campers learn to play many "novelty games" during camp. These are part of the counselor's "bag of tricks" to help the campers have a great time each day. And of course Zummer Camp would not be camp without the traditional scavenger hunt.

MUSIC AND SKITS — Music and drama is a vital part of the ministry at Harvest. This will be passed on to our campers on a daily basis. Throughout the summer each group will write and perform their own skits! Music will be taught and sung each day. We will also have our famous talent show!

SERVICE PROJECTS — Campers are taught the importance of unity and helping by being involved in a service project. Some of the service projects may include planting flowers, making toys, recycling, story telling, car wash, etc.

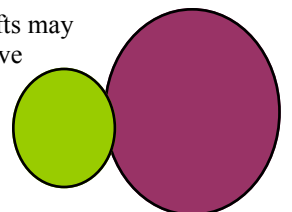
SPORTS — Sports are another major area in the programming of Zummer Day Camp. Our kids love sports and enjoy activities whether it's counselor or camper led. Some of these sports include basketball, baseball, etc. These activities incorporate instruction, contests, competition, and group play.

SWIMMING — A camp is not camp without swimming. We have a long-standing relationship with KISD's Natatorium. Their Life Guards are certified in safety swimming procedures. Parents are required to fill out a swimming skill assessment on their child before they will be allowed to swim. * Each camper wears a color coded wrist band to indicate their swim ability.

MOVIES — The campers will be able to "chill" in large bean bag chairs and watch a movie on a big screen TV in our Zenith Game Room. Movie times come once a week and are connected with our unit themes. All movies are previewed for content prior to your camper's viewing. We will only show G or PG rated movies.

Zenith Game Room — Our game room is equipped with 20 giant bean bag chairs. So get ready to sit back and enjoy the following activities: two Wii units, an X Box 360, a PS3 on a big screen TV, DS units, and a karaoke stage equipped with lights, staging, and props.

CRAFTS — We plan a variety of theme-related craft projects. Some of the crafts may include sand prints, sculptures, inventive projects, candle making, etc.



FINANCE INFORMATION

VACATION CREDIT VOUCHER - Full-time campers that commit to attending all 11 weeks of Summer Day Camp receive a one week vacation credit voucher. The vacation credit voucher is designed to help full-time families afford family vacation time. Vacation vouchers can only be used when your child is not here for a full week. We will allow “drop-in” campers to use your space while your camper is gone. If for some reason you take vacation and then withdraw, you will be charged one week of tuition. Following are more vacation credit voucher details:

- * Have to begin the first week of ZDC to receive a vacation voucher.
- * If your school district is in session part of the first full week, your child must start ZDC on the first full day after their public school ends to receive a voucher.
- * Full-time campers that start after ZDC begins do not receive a vacation voucher.
- * Can only be applied in a whole week increment.
- * Vacation vouchers must be turned in two weeks in advance to receive credit.
- * We will replace lost vacation vouchers for a service fee of \$17.50.
- * Once voucher is submitted, you may switch weeks on a space available basis. This can only be done at the main office,
- * **If you withdraw from full-time and have used your vacation voucher, you will be billed for the week of used vacation credit.**

REGISTRATION FEES - The registration fee is nonrefundable. If the camper does not attend on the first day of camp and tuition is not paid, the space is forfeited and a new registration and tuition will be required. Registrations fees will be prorated for campers beginning after the start of the program at the following schedule:

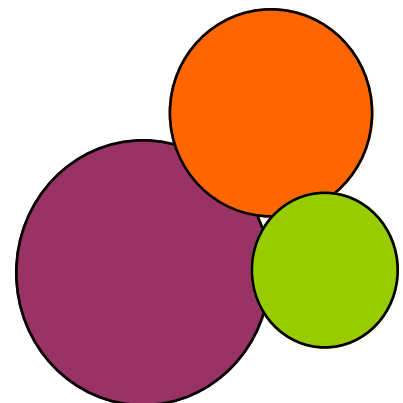
- Start on or after the first Monday in July—\$55
- Start on or after the third Monday in July—\$45
- Start on or after the first Monday in August—\$35
- Start on or after the second Monday in August—\$30

TUITION FEES - You will be notified in advance of any price increase/decrease in tuition.

OTHER FEES - You will also be notified in advance if there are any additional fees to cover a special outing or activity.

SECURITY PASSES - \$10.00 each - Purchase of security scan badges are required of all who regularly enter the facility. Lost or damaged security scan badges can be replaced at HCDC’s main office for \$10 each.

HOURS - The hours your child is able to attend are from 6:30 a.m. to 6:00 p.m. (6:30 p.m. for Extended Care). A late pickup charge of \$5.00 will be assessed every quarter hour or portion thereof when children are left beyond 6:01 p.m. (6:31 p.m. for Extended Care).



FINANCE INFORMATION CONT.

FULL-TIME PAYMENT SCHEDULE - Tuition is due weekly on Monday. A \$10.00 late fee will be added if tuition is not received by 6:00 p.m. on Tuesday. Your camper may not be allowed to participate if the tuition is not received.

DROP-IN PAYMENT SCHEDULE - \$40 of tuition is due at enrollment and is non-refundable if your Camper withdraws from the program. The remainder is due each Monday of the week that your child "drops-in."

FEES FOR CARING FOR ILL CHILDREN - If your child becomes ill while in our care, you will be contacted and given one hour to pick up your camper. It is possible that you will need to pick up your child at a place other than our campus if we are on a field trip. After one hour, a \$1.00 per minute fee will be assessed until the child is picked up.

PRORATION & REFUNDS - Because our program requires us to employ staff based upon the number of children enrolled, we cannot give tuition refunds for days your camper is absent. Full tuition will be charged on weeks with holidays. No refund can be made of tuition due to absence, illness, additional vacation or bad weather. Drop-in Campers absent due to illness or vacation will not be permitted to switch or make up days.

WITHDRAWAL - In the event it becomes necessary for a parent to withdraw a camper from the program, a completed withdrawal form must be signed and submitted to the office. Parents are responsible for the full tuition payment if any days are attended during any given week. Partial refunds are not given. **If you withdraw from full-time and have used your vacation voucher, you will be billed for the week of used vacation credit. Drop-in Campers will need to refer to their Tuition Agreement for drop and date change policies.**

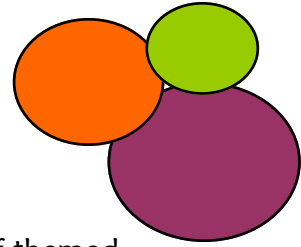
NSF CHECK FEE - There will be a \$30.00 charge for all NSF checks.

OTHER -

- The only other money that your camper will need is if they would like to purchase extra snack items from our campus "Snack Attack Shack." This opens in the afternoon, and the campers really enjoy it! The prices range from 5 cents to \$1. Please do not send spending money for your child to use on field trips *unless* specified on calendar.
- We cannot be responsible for any money that your camper misplaces or comes up missing.
- Please note that if you must withdraw for some reason, your tuition obligation continues until you have actually notified HCDC's office in writing.
No partial week refunds.



CAMPER/PARENT INFORMATION



CALENDARS—A camp information letter including the first unit of themed events will be mailed to you prior to camp. Each unit covers two weeks, with the exception of Harvest Christian Academy's and BISD pre-camp week. The other two-week unit theme calendars will be sent home with your camper.

ON CAMPUS FOOD—On campus lunches, snacks, and drinks are provided. Friday is our Pizza Day! A summer lunch and snack menu is available on our website, www.hcdc.org.



SACK LUNCHES—You will need to send a sack lunch a few times during the summer. This will not happen more than once a week. In case of emergencies only, we will provide a back-up sack lunch and a \$4 fee will be billed to your account for this service.

SNACK SHACK—The Snack Attack Shack will be available each afternoon for your camper to purchase treats. The cost is between 5 cents and \$1.

PERSONAL ITEMS—Please mark all clothing and belongings with your camper's name. Campers may not bring personal toys to summer camp except for specially designated event days. This includes items such as Gameboys, radios, TV's, and trading cards. Please do not send the following with your camper: knives, guns, and medication. We prefer for cell phones to stay at home. If on campus, cell phones must remain in backpacks. We are not responsible for personal items that are brought.

ATTENDANCE—Your camper will need to be here between 9:00 a.m. and 4:30 p.m. each day to participate in their special activities. Please make arrangements in advance if you will need to pick up your child during these hours.

CLOTHING—Wear shorts, ZDC t-shirts, socks, shoes, and a cap. Caps and sunscreen are recommended because we do a lot of activities outside. No dresses, halter tops, bare feet, or sandals.

Z Project t-shirts must be worn on all off-campus field trips except for swimming trips.



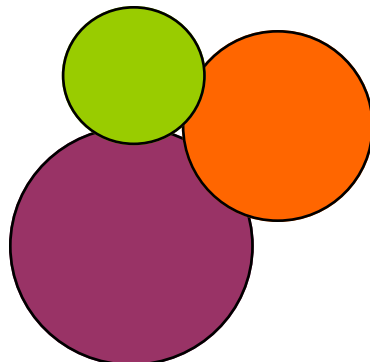
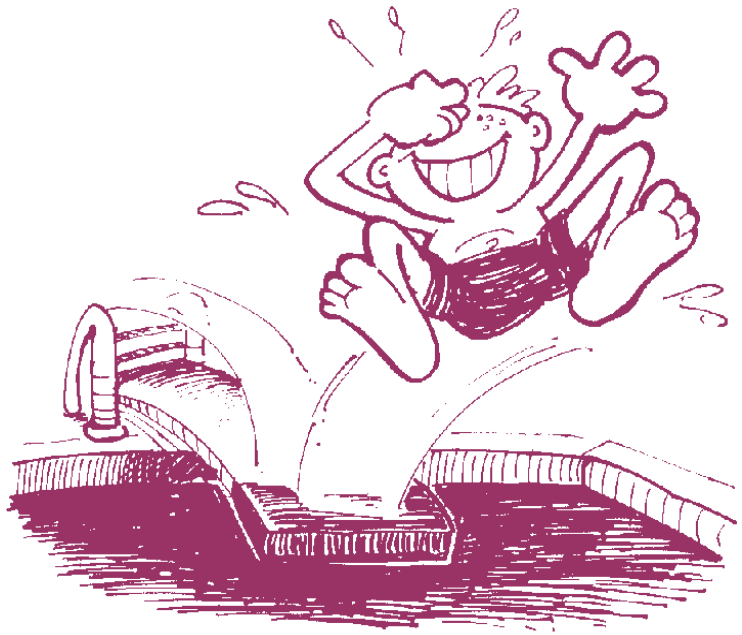
MEDICATION— If your camper requires medication, you must fill in a daily medication authorization permit. All medicine must be in its original container with prescription information including the child's name, recommended dosage, date and dispensing physician's name. Over the counter medicines must have a doctor's note. Controlled Substance medications must be turned in to our main office.

ILL CAMPERS—Zummer Camp Staff are unable to care for campers who are ill. If your camper is ill, they cannot participate in camp activities. You have one hour to pick up your camper from the office.

LOST AND FOUND—There is a lost and found bin located by the Z project parent board for items that have 'lost' their camper.

SECURITY—All persons picking up campers must have an HCDC security badge or a temporary pass from the office. Temporary passes may be obtained from the reception area at HCDC's main office. Parents of drop-in campers may choose to opt out of purchasing a security badge, but will need to enter through our main doors, and go to our main office to pick up a temporary pass daily.

SWIMMING—Bring swimming suit and towel on swim/water days. Girls must wear one-piece swimsuits. Tankini swimsuits are allowed as long as the top and bottom touch. Bring a bag for clothes. You will need to fill out our swimming authorization chart on your camper's first day. A Coast-guard-approved life jacket will be provided by the Natatorium for your child to wear at the pool if your child does not pass their swim test or at parent's request. The Keller Pointe does NOT lend lifejackets. You must send a lifejacket from home or send money for your child to rent one.





A Church-Based Ministry of Harvest And
A Program of Harvest Child Development Center

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